

Team Structure

- Each individual player must register and list their teammates
 - If a player does not have a team, please list “Free Agent” on the question form
- Teams can consist of 4 or 5 players on each team

Game Structure

- Each week will consist of a “best-two-out-of-three” games
 - Games will be 15 minutes long or until a team reaches 21 points (counting baskets as twos and threes)
 - There will be a 3 minute water break in between each ‘game’
- The supervisor will call for substitutions every 5 minutes
 - Every player on the bench must enter the game unless they’re unable to
 - No player can remain on the court for 3 shifts in a row
- Possession changes with every basket made
- The ball must be taken outside the three point line on every change of possession
- No in-bounds plays, everything will be checked at the top of the key
- With no referees, players will call their own fouls
 - Offensive foul = change of possession
 - Defensive foul = start possession at the top of the key
 - And one foul = basket counts and the team keeps the ball
 - Intentional foul = 2 or 3 points depending upon where the foul occurs
 - Disputes between teams will be handled by the Supervisor

Tournament Format

- Teams will be split into divisions of 4 teams each, done randomly
- The first 3 games will consist of games against the other teams in your division
- After this, a tournament bracket will be created matching up the best team from division 1 against the worst team of division 2, and so on
- The winner of two out of the 3 games each week will advance to the next round